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Practical ABAP - Document Builder **Java All-In-One Desk Reference For Dummies** **Java All-in-One For Dummies** *Developing Java Web Services* **Pro XML Development with Java Technology** *Learn Java for Android Development* **Big Java** **Java XML and JSON** **XML for Bioinformatics** **J2EE and Beyond** *New Perspectives on Information Systems Development* **Core C# and .NET XML Tutorials - Herong's Tutorial Examples** **Beginning Java™ 2 XSD Tutorials - Herong's Tutorial Examples** **Java Server Programming J2Ee 1.4 Ed. Black Book** *Java 7 for Absolute Beginners* **Biomedical Engineering Systems and Technologies** Sams Teach Yourself XML in 21 Days **Java P2P Unleashed** Ivor Horton's Beginning Java 2 *BEA WebLogic Server 8.1 Unleashed* *Current Trends in Database Technology - EDBT 2004 Workshops* **Java & XML** **Ruby on Rails for PHP and Java Developers** Using XML **Guide to J2EE: Enterprise Java** Beginning Java 7 XML and Java Asp. **Net Interview Questions And Answers** Pro Apache XML Java ELearning Kit For Dummies Using XML with Legacy Business Applications Extremely pureXML in DB2 10 for z/OS Processing XML with Java **XML Hacks** *Java Web Services Unleashed* **J2EE Platform Web Services** *Using XSLT* **Core Servlets and JavaServer Pages**

## **Guide to J2EE: Enterprise Java** Aug 09 2020

Enterprise Java experts John Hunt and Chris Loftus take the reader through the core technologies that make up the Enterprise Edition of the Java 2 platform (J2EE). They cover all the aspects of J2EE that both the professional and student needs to know to build multi-tier enterprise applications in Java. This includes the various technologies, design methodology, and design patterns. The text contains fully worked examples, built up throughout the book, which enables the reader to quickly develop multi-tier applications. An invaluable text for those who want to build enterprise wide applications in Java.

*Java Web Services Unleashed* Sep 29 2019 This text provides Java developers with in-depth coverage of Web Services technology. It includes contributions from recognised Web Services experts and architects, including the Web Services team at IBM.

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Practical ABAP - Document Builder Nov 04 2022

SAP Document Builder technical book

Java ELearning Kit For Dummies Mar 04 2020

Explains how to use the Web programming language to create interactive Web applications.

Extremely pureXML in DB2 10 for z/OS Jan 02

2020 The DB2® pureXML® feature offers sophisticated capabilities to store, process and manage XML data in its native hierarchical format. By integrating XML data intact into a relational database structure, users can take full advantage of DB2's relational data management features. In this IBM® Redbooks® publication, we document the steps for the implementation of a simple but meaningful XML application scenario. We have chosen to provide samples in COBOL and Java™ language. The purpose is to provide an easy path to follow to integrate the XML data type for the traditional DB2 for z/OS® user. We also add considerations for the data administrator and suggest best practices for ease of use and better performance.

*Java 7 for Absolute Beginners* Jun 18 2021 Java 7 Programming for Absolute Beginners introduces the new core, open source Java Development Kit. Its focus is on practical knowledge and its completeness—it provides all the bits and pieces an utter novice needs to get started programming in Java. It seems as if everyone is writing applications or apps these days for Android, BlackBerry, and the enterprise—it's where the money's at. But, how do they do it? Well, it's best to start by learning Java, one of the most popular programming languages around these days, still. Yes, that's right. This book: Teaches Java development in language anyone can understand, giving you the best possible start Provides simple, step-by-step examples that make learning easy, allowing you to pick up the concepts without fuss Offers clear code descriptions and layout so that you can get your code running as soon as possible

**XSD Tutorials - Herong's Tutorial Examples**  
Aug 21 2021 This book is a collection of tutorial

examples and notes written by the author while he was learning XSD (XML Schema Definition). Topics include XSD, XML, Schema, simpleType, complexType, simpleContent, complexContent, dateTime, dateTimeStamp, gYear, gMonth, gDay, duration, yearMonthDuration, dayTimeDuration, anyURI, Namespace, Xerces2. Using XML Sep 09 2020 Special Edition Using XML, Second Edition gives developers a formal introduction to XML technology, starting with in-depth coverage of basic syntax and fundamental "pieces" of XML, including DTDs, Schemas, and Namespaces. The authors then cover various applications of XML, including transforming and displaying XML documents using CSS and XSL, locating data within XML documents using Xpath, Xlink and Xpointer, programming XML with SAX or DOM, including XML in Java or .NET applications, XML Scripting with Perl, XHTML and WML for presentation on traditional and hand-held Web browsers, and querying data or documents with Xquery. The final chapters

cover technologies related to XML such as SVG, SMIL, and RDF, focusing on the practical features developers can put to use today.

Using XML with Legacy Business Applications

Feb 01 2020 Annotation This resource for technical end users and developers describes an approach to data conversion using Java and C++ that is open, nonproprietary, standards-based, and portable. IT consultant Rawlins offers a tool kit of techniques and utilities for performing common enterprise application integration (EAI), business-to-business (B2B) or electronic data interchange (EDI) data conversion operations using XML. The techniques are illustrated through the building of converters for legacy formats. Annotation (c)2003 Book News, Inc., Portland, OR (booknews.com)

*Current Trends in Database Technology - EDBT 2004 Workshops* Dec 13 2020

This book constitutes the thoroughly refereed joint post-proceedings of five workshops held as part of the 9th International Conference on Extending

Database Technology, EDBT 2004, held in Heraklion, Crete, Greece, in March 2004. The 55 revised full papers presented together with 2 invited papers and the summaries of 2 panels were selected from numerous submissions during two rounds of reviewing and revision. In accordance with the topical focus of the respective workshops, the papers are organized in sections on database technology in general (PhD Workshop), database technologies for handling XML information on the Web, pervasive information management, peer-to-peer computing and databases, and clustering information over the Web.

**J2EE and Beyond** Jan 26 2022 J2EE: Design, Develop and Deploy WorldClass Java Software is the Java developer's one-stop guide to creating and deploying J2EE components! Art Taylor, an experienced J2EE programmer, trainer, and author, illustrates the importance of architecture and design in effective J2EE applet deployment. The case studies and accompanying code

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provide readers with what they need to know to design, architect and deploy J2EE applets effectively. In addition, the author provides technical depth about a wide spectrum of J2EE technologies, touching on virtually all relevant aspects of J2EE development, including JSPs, servlets, RMI, network programming, and extensive Enterprise JavaBeans coverage.

**Beginning Java™ 2** Sep 21 2021 What is this book about? The Java language has been growing from strength to strength since its inception in 1995. It has since proved to be both powerful and extraordinarily easy to learn and use. This is what makes it ideal for the beginner. With dramatic changes to the handling of files, and the introduction of native support for XML, Java has been updated to work faster and to be current with the incredible rise of XML as a medium for communicating data. This edition of the Beginning Java books outlines everything the beginning programmer needs to know to program with the Java programming language

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and the 1.4 Java Developer Kit (JDK). With the release of JDK 1.4, programmers can look forward to the most stable edition yet, and even better performance than was available previously. Over the course of the book, you will build an example application called Sketcher — a simple drawing tool — that teaches you how to build an interactive user interface with Java, how to save and open files, how to use color, and how to respond to user input. What does this book cover? Teaches the Java language from scratch Object-oriented Programming in Java Handling errors and exceptions in applications Manipulating data and files Concurrent programming and threads A comprehensive introduction to Swing, the graphical user interface API for Java Printing in Java An introduction to XML Who is this book for? Ivor's inimitable style has proved to be a hit with nearly half a million people with its easy to learn approach and the many useful examples. Regularly voted the most popular Java

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programming book, this book teaches Java from scratch and assumes no previous knowledge. It is also suitable for those who have got some programming experience, especially C or C++, which will make learning easier.

**XML Hacks** Oct 30 2019 Developers and system administrators alike are uncovering the true power of XML, the Extensible Markup Language that enables data to be sent over the Internet from one computer platform to another or one application to another and retain its original format. Flexible enough to be customized for applications as diverse as web sites, electronic data interchange, voice mail systems, wireless devices, web services, and more, XML is quickly becoming ubiquitous. XML Hacks is a roll-up-your-sleeves guide that distills years of ingenious XML hacking into a complete set of practical tips, tricks, and tools for web developers, system administrators, and programmers who want to go far beyond basic tutorials to leverage the untapped power of

XML. With plenty of useful real-world projects that illustrate how to define, read, create, and manipulate XML documents, XML Hacks shows readers how to put XML's power to work on the Internet and within productivity applications. Each Hack in this book can be read easily in a few minutes, saving programmers and administrators countless hours of searching for the right answer. And this is an O'Reilly Hacks book, so it's not just practical, imminently useful, and time-saving. It's also fun. From Anatomy of an XML Document to Exploring SOAP Messages XML Hacks shows you how to save time and accomplish more with fewer resources. If you want much more than the average XML user--to explore and experiment, do things you didn't know you could do with XML, discover clever shortcuts, and show off just a little--this invaluable book is a must-have.

**Java P2P Unleashed** Mar 16 2021 "Java P2P Unleashed" provides a single source for Java developers who want to develop P2P systems.

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The book explains the benefits of each technology and shows how to fit the P2P "pieces" together - both in building new systems and integrating with existing ones. starts with a discussion of the P2P architecture, referencing similarities with existing, familiar systems while previewing several types of P2P applications. It explains how to plan ahead for security, routing, performance and other issues when developing a P2P application. Each technology included in the book - JXTA, Jini, JavaSpaces, J2EE, Web services - is approached from a P2P perspective, focusing on implementation concerns Java developers will face while using them. The last section includes several large-scale examples of different P2P applications - managing content, building communities, integrating services, routing messages, and using intelligent agents to gather information. The final chapter looks ahead to future developments in Java P2P technologies.

*New Perspectives on Information Systems*

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*Development Dec 25 2021* This book is a result of the Tenth International Conference on Information Systems Development (ISD2001) held at Royal Holloway, University of London, United Kingdom, during September 5-7, 2001. ISD 2001 carries on the fine tradition established by the first Polish-Scandinavian Seminar on Current Trends in Information Systems Development Methodologies, held in Gdansk, Poland in 1988. Through the years, this seminar evolved into an International Conference on Information Systems Development. The Conference gives participants an opportunity to express ideas on the current state of the art in information systems development, and to discuss and exchange views on new methods, tools, applications as well as theory. In all, 55 papers were presented at ISD2001 organised into twelve tracks covering the following themes: Systems Analysis and Development, Modelling, Methodology, Database Systems, Collaborative Systems,

Theory, Knowledge Management, Project Management, IS Education, Management issues, E-Commerce. and Technical Issues. We would like to thank all the contributing authors for making this book possible and for their participation in ISD200 1. We are grateful to our panel of paper reviewers for their help and support. We would also like to express our sincere thanks to Ceri Bowyer and Steve Brown for their unfailing support with organising ISD2001.

### **Java All-in-One For Dummies** Sep 02 2022

Nine handy minibooks cover just what programmers need to get going with Java 7 The newest release of Java has more robust functionality to help web and mobile developers get the most out of this platform-independent programming language. Like its bestselling previous editions, Java All-in-One For Dummies, 3rd Edition has what you need to get up and running quickly with the new version. Covering the enhanced mobile development and syntax

features as well as programming improvements, this guide makes it easy to find what you want and put it to use. Focuses on the vital information that enables you to get up and running quickly on the new version Covers the enhanced multimedia features as well as programming enhancements, Java and XML, Swing, server-side Java, Eclipse, and more Minibooks cover Java basics; programming basics; strings, arrays, and collections; programming techniques; Swing; Web programming; files and databases; and a "fun and games" category Rather than trying to cover every aspect of this massive topic, Java All-in-One For Dummies, 3rd Edition focuses on the practical information you need to become productive with Java 7 right away.

*Developing Java Web Services* Aug 01 2022 One of the first books to cover Sun Microsystem's new Java Web Services Developer Pack Written by top Sun consultants with hands-on experience in creating Web services, with a foreword from

Simon Phipps, Chief Evangelist at Sun Case studies demonstrate how to create Web services with the tools most used by Java developers, including BEA WebLogic, Apache Axis, Systinet WASP, and Verisign

### **Java Server Programming J2Ee 1.4 Ed.**

**Black Book** Jul 20 2021 This book, Java Server Programming (J2EE 1.4) Black Book, 2007 (Platinum Edition), is the one-time reference and solid introduction that covers all aspects of J2EE in an easy-to-understand approach - how an application server runs; how an application server deploys (easily and graphically); a complete know-how on design patterns, best practices, design strategies; Hibernate and Spring framework and proven solutions using the key J2EE technologies. · Introducing J2EE· Introducing Web Containers· JDBC and Database Programming· Understanding Servlet Programming· Understanding Servlet Sessions· Understanding of JSP and JSTL· Introducing RMI· Understanding Directory Services and

JNDI· Understanding EJB· EJB Best Practices· Core J2EE Design Patterns· Filters in Web Application· J2EE Application Deployment and Authentication· Understanding JavaMail· Enterprise Java Web Services· Understanding JMX· J2EE Connector Architecture· Understanding Struts· JavaServer Faces· Hibernate· Introduction to the Spring Framework· Understanding XML Documents· Introduction to UML Notations

Sams Teach Yourself XML in 21 Days Apr 16 2021 Engineered to be the answer for learning XML, expert author Holzner offers hundreds of real-world examples demonstrating the uses of XML and the newest tools developers need to make the most of it.

*Using XSLT* Jul 28 2019 Special Edition Using XSLT starts with an overview explaining how XSLT fits into the bigger picture of the Extensible Stylesheet Language, and the differences between XSLT and XSL-FO.It then demonstrates practical examples of XSL

transformations from XML to a variety of other useful formats including HTML, PDF, SVG and others. Later chapters discuss developer techniques for implementing XSLT within dynamic web environments including ASP and JSP. The author also covers debugging techniques and how XSLT relates to .NET. The book finishes with a useful reference section including detailed coverage of XSLT, XPath and XSL-FO.

[Beginning Java 7](#) Jul 08 2020 [Beginning Java 7](#) guides you through version 7 of the Java language and a wide assortment of platform APIs. New Java 7 language features that are discussed include switch-on-string and try-with-resources. APIs that are discussed include Threading, the Collections Framework, the Concurrency Utilities, Swing, Java 2D, networking, JDBC, SAX, DOM, StAX, XPath, JAX-WS, and SAAJ. This book also presents an introduction to Android app development so that you can apply some of its knowledge to the

exciting world of Android app development. This book presents the following table of contents: Chapter 1 introduces you to Java and begins to cover the Java language by focusing on fundamental concepts such as comments, identifiers, variables, expressions, and statements. Chapter 2 continues to explore this language by presenting all of its features for working with classes and objects. You learn about features related to class declaration and object creation, encapsulation, information hiding, inheritance, polymorphism, interfaces, and garbage collection. Chapter 3 focuses on the more advanced language features related to nested classes, packages, static imports, exceptions, assertions, annotations, generics, and enums. Additional chapters introduce you to the few features not covered in Chapters 1 through 3. Chapter 4 largely moves away from covering language features (although it does introduce class literals and strictfp) while focusing on language-oriented APIs. You learn

about Math, StrictMath, Package, Primitive Type Wrapper Classes, Reference, Reflection, String, StringBuffer and StringBuilder, Threading, BigDecimal, and BigInteger in this chapter. Chapter 5 begins to explore Java's utility APIs by focusing largely on the Collections Framework. However, it also discusses legacy collection-oriented APIs and how to create your own collections. Chapter 6 continues to focus on utility APIs by presenting the concurrency utilities along with the Objects and Random classes. Chapter 7 moves you away from the command-line user interfaces that appear in previous chapters and toward graphical user interfaces. You first learn about the Abstract Window Toolkit foundation, and then explore the Java Foundation Classes in terms of Swing and Java 2D. Appendix C explores Accessibility and Drag and Drop. Chapter 8 explores filesystem-oriented I/O in terms of the File, RandomAccessFile, stream, and writer/reader classes. Chapter 9 introduces you to Java's

network APIs (e.g., sockets). It also introduces you to the JDBC API for interacting with databases along with the Java DB database product. Chapter 10 dives into Java's XML support by first presenting an introduction to XML (including DTDs and schemas). It next explores the SAX, DOM, StAX, XPath, and XSLT APIs. It even briefly touches on the Validation API. While exploring XPath, you encounter namespace contexts, extension functions and function resolvers, and variables and variable resolvers. Chapter 11 introduces you to Java's support for SOAP-based and RESTful web services. As well as providing you with the basics of these web service categories, Chapter 11 presents some advanced topics, such as working with the SAAJ API to communicate with a SOAP-based web service without having to rely on JAX-WS. You will appreciate having learned about XML in Chapter 10 before diving into this chapter. Chapter 12 helps you put to use some of the knowledge you've gathered in previous

chapters by showing you how to use Java to write an Android app's source code. This chapter introduces you to Android, discusses its architecture, shows you how to install necessary tools, and develops a simple app. Appendix A presents the solutions to the programming exercises that appear near the end of Chapters 1 through 12. Appendix B introduces you to Java's Scripting API along with Java 7's support for dynamically typed languages. Appendix C introduces you to additional APIs and architecture topics. Examples include Accessibility, classloaders, Console, Drag and Drop, Java Native Interface, and System Tray. Appendix D presents a gallery of significant applications that demonstrate various aspects of Java. Unfortunately, there are limits to how much knowledge can be crammed into a print book. For this reason, Appendixes A, B, C, and D are not included in this book's pages. Instead, these appendixes are freely distributed as PDF files. Appendixes A and B are bundled with the

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book's associated code file at the Apress website (<http://www.apress.com/9781430239093>). Appendixes C and D are bundled with their respective code files at my TutorTutor.ca website (<http://tutortutor.ca/cgi-bin/makepage.cgi?/books/bj7>).

*XML and Java Jun 06 2020* CD-ROM contains: Ready-to-run sample programs along with trial versions of WebSphere and DB2.

**Core Servlets and JavaServer Pages Jun 26 2019** Describes the features and capabilities of servlets and JavaServer Pages in building enterprise-class applications.

Pro Apache XML Apr 04 2020 Offers thorough introductions to several of the Apache Foundation's hottest projects, including Xerces, Axis, and Xindice. Shows you how to build XML-driven websites using the popular Cocoon project. Demonstrates how to transform XML-based documents into a variety of formats, including PDF, SVG, and PS, using the

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Formatting Objects Processor (FOP) project. Includes a concise introduction to XML and Web Services.

[Processing XML with Java](#) Dec 01 2019 Explains how to process XML with Java, build XML applications, and parse complicated documents.

**Pro XML Development with Java Technology**

Jun 30 2022 XML is the logical choice for a powerful data medium transferable across applications and platforms. This book takes a streamlined approach, giving the reader all they need to hit the ground running, without making them trawl through hundreds of pages of syntax. The book is also thoroughly up-to-date, covering the newest XML standards (DOM 3.0, XSLT 2.0, XPath 2.0) and Java tools (including JAXB, Xerces2-j, JAXP, XML Beans, and many more,) and the relevant new features of Java 5 and 6. In short, the book gives readers all they need to master cutting edge XML development with Java.

*BEA WebLogic Server 8.1 Unleashed* Jan 14

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2021 With the release of WebLogic Server 7.0 in June 2002, BEA positioned WebLogic Server as the premier J2EE Web Services development platform. With the next release in late 2002, WLS will integrate WebLogic Workshop and other key tools to provide developers with a stable, market-leading product designed for the next generation of Java applications based on Web Services on the latest J2EE platform. BEA WebLogic Server is the leading J2EE application server, holding almost 40% of the market share in this competitive category. WebLogic Server Unleashed is designed to be the definitive reference work for the WLS developer, offering an in-depth look at the capabilities provided by WLS 7.X and illustrating the best development practices.

*Learn Java for Android Development* May 30 2022 Learn Java for Android Development, Third Edition, is an update of a strong selling book that now includes a primer on Android app development (in Chapter 1 and Appendix C,

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which is distributed in the book's code archive). This book teaches programmers the essential Java language skills necessary for effectively picking up and using the new Android SDK platform to build mobile, embedded, and even PC apps, especially game apps. Android development is hot, and many programmers are interested in joining the fun. However, because this technology is based on Java, you should first obtain a solid grasp of the Java language and its APIs in order to improve your chances of succeeding as an effective Android app developer. This book helps you do that. Each of the book's 16 chapters provides an exercise section that gives you the opportunity to reinforce your understanding of the chapter's material. Answers to the book's more than 700 exercises are provided in an appendix. A second appendix provides a significant game-oriented Java application, which you can convert into an Android app. Once you complete this one-of-a-kind book written by Jeff Friesen, an expert Java

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developer and JavaWorld.com columnist, you should be ready to begin your indie or professional Android app development journey. [XML Tutorials - Herong's Tutorial Examples](#) Oct 23 2021 This XML tutorial book is a collection of notes and sample codes written by the author while he was learning XML himself. Topics include introduction to XML, DTD (Document Type Definition), XSD (XML Schema Definition), XPath (XML Path Language), XSL (Extensible Stylesheet Language), XSLT (XSL Transformation), XSL-FO (Formatting Objects), DOM (Document Object Model), and SAX (Simple API for XML); viewing XML with Chrome, Firefox, Safari and IE Web browsers; XML tools with Notepad++ and Atom editors; generating and parsing XML with Java, PHP and Python programs; converting XML to and from JSON. Updated in 2022 (Version v5.22) with minor changes. For latest updates and free sample chapters, visit <https://www.herongyang.com/XML>.

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## **XML for Bioinformatics** Feb 24 2022

Introduction The goal of this book is to introduce XML to a bioinformatics audience. It does so by introducing the fundamentals of XML, Document Type Definitions (DTDs), XML Namespaces, XML Schema, and XML parsing, and illustrating these concepts with specific bioinformatics case studies. The book does not assume any previous knowledge of XML and is geared toward those who want a solid introduction to fundamental XML concepts. The book is divided into nine chapters: Chapter 1: Introduction to XML for Bioinformatics. This chapter provides an introduction to XML and describes the use of XML in biological data exchange. A bird's-eye view of our first case study, the Distributed Annotation System (DAS), is provided and we examine a sample DAS XML document. The chapter concludes with a discussion of the pros and cons of using XML in bioinformatic applications. Chapter 2: Fundamentals of XML and BSML. This chapter introduces the

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fundamental concepts of XML and the Bioinformatic Sequence Markup Language (BSML). We explore the origins of XML, define basic rules for XML document structure, and introduce XML Namespaces. We also explore several sample BSML documents and visualize these documents in the TM Rescentris Genomic Workspace Viewer.

## **Java All-In-One Desk Reference For**

**Dummies** Oct 03 2022 Nine minibooks filling more than 800 pages provide the world's five million-plus Java developers with a basic all-in-one programming reference Covers the recent release of the Java 2 Platform Standard Edition 5.0 and the new J2SE Development Kit 5.0 Starts with beginner topics including getting started with Java, using the Java development platform, and Web programming Expands into more advanced Java fundamentals such as object-oriented programming, working with arrays and collections, and creating user interfaces with Swing

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Ivor Horton's Beginning Java 2 Feb 12 2021

Providing numerous, step-by-step, programming examples, this text includes Java solutions for a wide range of Web applications.

**J2EE Platform Web Services** Aug 28 2019

Build robust, scalable, end-to-end business solutions with J2EE(TM) Web Services. This is the definitive practitioner's guide to building enterprise-class J2EE Web Services that integrate with any B2B application and interoperate with any legacy system. Sun senior architect Ray Lai introduces 25 vendor-independent architectural patterns and best practices for designing Web Services that deliver outstanding performance, scalability, and reliability. Lai takes you to the frontiers of emerging Web Services technologies, showing how to make the most of today's leading-edge tools, from Java Web Services Developer Pack to Apache Axis. Coverage includes: Web Services: making the business case, and overcoming the technical and business challenges Real-life

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examples and scenarios, and a start-to-finish application case study Expert guidance on reducing risk and avoiding implementation pitfalls Building complete business solutions with rich messaging and workflow collaboration Mainframe interoperability and B2B integration within and beyond the enterprise Framework and methodology to develop your Web Services patterns and best practices Up-to-the-minute coverage of Web Services security New applications: service consolidation, wireless, and more An extensive library of links to Web resources, reference material, and vendors Whether you're an architect, designer, project leader, or developer, these are the best practices, patterns, and techniques you need to succeed with Web services in your enterprise environment. Enterprises seeking to leverage Web Services to revolutionize the ways they deliver services to customers, partners, and employees will find the answers they need in this book. "Ray Lai's J2EETM Platform Web Services

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is a comprehensive look at J2EE platform architecture and should be a must read for any serious Web Services developer." --Larry Tabb, Senior Strategic Advisor, Tower Group "This is a book for true practitioners. It's for those interested in designing and implementing Web Services now-and preparing for new opportunities on the horizon." --Jonathan Schwartz, Executive Vice President, Sun Microsystems

**Big Java** Apr 28 2022 This book introduces programmers to objects at a gradual pace. The syntax boxes are revised to show typical code examples rather than abstract notation. This includes optional example modules using Alice and Greenfoot. The examples feature annotations with dos and don'ts along with cross references to more detailed explanations in the text. New tables show a large number of typical and cautionary examples. New programming and review problems are also presented that ensure a broad coverage of topics. In addition,

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Java 7 features are included to provide programmers with the most up-to-date information.

**Biomedical Engineering Systems and Technologies** May 18 2021

This book constitutes the thoroughly refereed post-conference proceedings of the Third International Joint Conference on Biomedical Engineering Systems and Technologies, BIOSTEC 2010, held in Valencia, Spain, in January 2010. The 30 revised full papers presented together with 1 invited lecture were carefully reviewed and selected from a total of 410 submissions in two rounds of reviewing and improvement. The papers cover a wide range of topics and are organized in four general topical sections on healthinf, biodevices, biosignals, and bioinformatics.

**Java & XML** Nov 11 2020 A guide for Java programmers explains how to use XML to build Web-based enterprise applications incorporating platform independence, extensibility, reusability,

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global language support, and universal standards.

### **Ruby on Rails for PHP and Java Developers**

Oct 11 2020 This book covers developing web applications with Ruby on Rails. It discusses Ajax, directory services, and web services. The book details the configuration of Ruby on Rails with different databases such as MySQL, Oracle and SQL Server 2005. In addition, it makes a comparison with PHP, the most commonly used scripting language for developing web applications. The book also provides example applications that may be modified to suit a developer's application.

*Core C# and .NET* Nov 23 2021 Written for C# 2.0 and .NET 2.0: contains coverage of generics, Master Pages, the DataGridView, and other new features Covers Web development, Windows development, data management, security, threading, remoting, and much more Presents hundreds of non-trivial code examples that help you solve real-world problems The Complete and

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Comprehensive Developer's Guide to C# 2.0 and .NET 2.0 Core C# and .NET is the no-nonsense, example-rich guide to achieving exceptional results with C# 2.0 and .NET 2.0. Writing for experienced programmers, Stephen Perry presents today's best practices for leveraging both C# 2.0 language features and Microsoft's .NET 2.0 infrastructure. Like all books in the Core Series, Core C# and .NET focuses on solving real-world problems with serious, non-trivial code. Perry's broad, deep coverage ranges from new C# generics to Web services, from reflection to security. He systematically introduces the development of Windows Forms applications and the effective use of GDI+ graphics classes. He offers detailed guidance on data management with XML and ADO.NET, plus advanced coverage of threading, remoting, and code security. Finally, Perry presents an extensive section on Web development, covering ASP.NET, state management, HTTP requests, and much more. With practical insights into

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everything from scalability to localization, this is the C# book you've been searching for: your definitive guide to building production-quality C# applications. Core C# and .NET delivers Best practices for building C#/.NET Windows applications, Web applications, and Web services Expert insight into security, scalability, and other crucial issues Hundreds of professional-quality code examples In-depth coverage of the latest C# 2.0 features, including generics EVERY CORE SERIES BOOK: DEMONSTRATES practical techniques used by professional developers FEATURES robust, thoroughly tested sample code and realistic examples FOCUSES on the cutting-edge technologies you need to master today PROVIDES expert advice that will help you build superior software (c) Copyright Pearson Education. All rights reserved.

**Java XML and JSON** Mar 28 2022 Java XML and JSON is your one-stop guide to mastering the XML metalanguage and JSON data format

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along with significant Java APIs for parsing and creating XML/JSON documents (and more). The first six chapters focus on XML along with the SAX, DOM, StAX, XPath, and XSLT APIs. The remaining four chapters focus on JSON along with the mJson, GSON, and JsonPath APIs. Each chapter ends with select exercises designed to challenge your grasp of the chapter's content. An appendix provides the answers to these exercises. What You'll Learn Master the XML language Learn how to validate XML documents Learn how to parse XML documents with the SAX, DOM, and StAX APIs Learn how to create XML documents with the DOM and StAX APIs Learn how to extract values from XML documents with the XPath API Learn how to transform XML documents with the XSLT API Master the JSON format Learn how to validate JSON documents Learn how to parse and create JSON documents with the mJson and Gson APIs Learn how to extract values from JSON documents with the JsonPath API Who This Book

Is For /divIntermediate or advanced Java  
programmers/developers.

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