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The JHipster Mini-Book May 27 2022 The things you need to do to set up a new software project can be daunting. First, you have to select the back-end framework to create your API, choose your database, set up security, and choose your build tool. Then you have to choose the tools to create your front end: select a UI framework, configure a build tool, set up Sass processing, configure your browser to auto-refresh when you make changes, and configure the client and server so they work in unison. If you're building a new application using Spring Boot and Angular, you can save days by using JHipster. JHipster generates a complete and modern web app, unifying: - A high-performance and robust Java stack on the server side with Spring Boot - A sleek, modern, mobile-first front-end with Angular and Bootstrap - A robust microservice architecture with the JHipster Registry, Netflix OSS, the ELK stack, and Docker - A powerful workflow to build your application with Yeoman, Webpack, and Maven/Gradle

Jump Start Git Oct 27 2019 Get a Jump Start on version control with Git today! If you've worked on a web development project of any size, you've probably used Git, the most broadly adopted distributed version control system available. It enables you to store different versions of project files and directories, so you can roll back to an earlier one if something goes wrong. And since it's distributed, it smoothes the path for dev team collaboration. This short, practical book will help you to: Understand Git's core philosophy. Get started with Git: install it, learn the basic commands, and set up your first project. Work with Git as part of a collaborative team. Use Git's

debugging tools for maximum debug efficiency. Master Git workflow Take control with Git's advanced features: reflow, rebase, stash, and more. Use Git with cloud-based Git repository host services like Github and Bitbucket. See how Git's used effectively on large open-source projects. Whether you're a Git newbie or you've been using it for some time but only really scratching the surface of its capabilities, this book will help you to gain a deep understanding of how Git works, and how to use it to streamline your workflow.

Micro Frontends in Action Jul 25 2019 Micro Frontends in Action teaches you to apply the microservices approach to the frontend. Summary Browser-based software can quickly become complex and difficult to maintain, especially when it's implemented as a large single-page application. By adopting the micro frontends approach and designing your web apps as systems of features, you can deliver faster feature development, easier upgrades, and pick and choose the technology you use in your stack. Micro Frontends in Action is your guide to simplifying unwieldy frontends by composing them from small, well-defined units. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Micro frontends deliver the same flexibility and maintainability to browser-based applications that microservices provide for backend systems. You design your project as a set of standalone components that include their own interfaces, logic, and storage. Then you develop these mini-applications independently and compose them in the browser. About the Book Micro Frontends in Action teaches you to apply the microservices approach to the frontend. You'll start with the core micro frontend design ideas. Then, you'll build an e-commerce application, working through practical issues like server-side and client-side composition, routing, and maintaining a consistent look and feel. Finally, you'll explore team workflow patterns that maximize the benefit of developing application components independently. What's Inside - Create a unified frontend from independent applications - Combine JavaScript code from multiple frameworks - Browser and server-side composition and routing - Implement effective dev teams and project workflow About the Reader For web developers, software architects, and team leaders. About the Author Michael Geers is a software developer specializing in building user interfaces. Table of Contents PART 1 - GETTING STARTED WITH MICRO FRONTENDS 1 What are micro frontends? 2 My first micro frontends project PART 2 - ROUTING, COMPOSITION, AND COMMUNICATION 3 Composition with Ajax and server-side routing 4 Server-side composition 5 Client-side composition 6 Communication patterns 7 Client-side routing and the application shell 8 Composition and universal rendering 9 Which architecture fits my project? PART 3 - HOW TO BE FAST, CONSISTENT, AND EFFECTIVE 10 Asset loading 11 Performance is key 12 User interface and design system 13 Teams and boundaries 14 Migration, local development, and testing

Learning Node.js Development Jun 15 2021 A comprehensive, easy-to-follow guide to creating complete Node apps and understanding how to build, deploy, and test your own apps. Key Features Entirely project-based and practical Explains the "Why" of Node.js features, not just the "how", providing you with a deep understanding and enabling you to easily apply concepts in your own applications Covers the full range of technologies around Node.js – NPM, version control with Git, and much more Book Description Learning Node.js Development is a practical, project-based book that provides you with all you need to get started as a Node.js

developer. Node is a ubiquitous technology on the modern web, and an essential part of any web developers' toolkit. If you are looking to create real-world Node applications, or you want to switch careers or launch a side project to generate some extra income, then you're in the right place. This book has been written around a single goal—turning you into a professional Node developer capable of developing, testing, and deploying real-world production applications. Learning Node.js Development is built from the ground up around the latest version of Node.js (version 9.x.x). You'll be learning all the cutting-edge features available only in the latest software versions. This book cuts through the mass of information available around Node and delivers the essential skills that you need to become a Node developer. It takes you through creating complete apps and understanding how to build, deploy, and test your own Node apps. It maps out everything in a comprehensive, easy-to-follow package designed to get you up and running quickly. What you will learn

- Learn the fundamentals of Node
- Build apps that respond to user input
- Master working with servers
- Learn how to test and debug applications
- Deploy and update your apps in the real world
- Create responsive asynchronous web applications

Who this book is for
This book targets anyone looking to launch their own Node applications, switch careers, or freelance as a Node developer. You should have a basic understanding of JavaScript in order to follow this course.

Getting Started with Streamlit for Data Science Sep 18 2021 Create, deploy, and test your Python applications, analyses, and models with ease using Streamlit

Key Features

- Learn how to showcase machine learning models in a Streamlit application effectively and efficiently
- Become an expert Streamlit creator by getting hands-on with complex application creation
- Discover how Streamlit enables you to create and deploy apps effortlessly

Book Description Streamlit shortens the development time for the creation of data-focused web applications, allowing data scientists to create web app prototypes using Python in hours instead of days. *Getting Started with Streamlit for Data Science* takes a hands-on approach to helping you learn the tips and tricks that will have you up and running with Streamlit in no time. You'll start with the fundamentals of Streamlit by creating a basic app and gradually build on the foundation by producing high-quality graphics with data visualization and testing machine learning models. As you advance through the chapters, you'll walk through practical examples of both personal data projects and work-related data-focused web applications, and get to grips with more challenging topics such as using Streamlit Components, beautifying your apps, and quick deployment of your new apps. By the end of this book, you'll be able to create dynamic web apps in Streamlit quickly and effortlessly using the power of Python. What you will learn

- Set up your first development environment and create a basic Streamlit app from scratch
- Explore methods for uploading, downloading, and manipulating data in Streamlit apps
- Create dynamic visualizations in Streamlit using built-in and imported Python libraries
- Discover strategies for creating and deploying machine learning models in Streamlit
- Use Streamlit sharing for one-click deployment
- Beautify Streamlit apps using themes, Streamlit Components, and Streamlit sidebar
- Implement best practices for prototyping your data science work with Streamlit

Who this book is for
This book is for data scientists and machine learning enthusiasts who want to create web apps using Streamlit. Whether you're a junior data scientist looking to deploy your first machine learning project in Python to improve your resume or a senior data scientist who wants to use Streamlit to make convincing and dynamic data

analyses, this book will help you get there! Prior knowledge of Python programming will assist with understanding the concepts covered.

Practical Node.js Aug 18 2021 Learn how to build a wide range of scalable real-world web applications using a professional development toolkit. If you already know the basics of Node.js, now is the time to discover how to bring it to production level by leveraging its vast ecosystem of packages. With this book, you'll work with a varied collection of standards and frameworks and see how all those pieces fit together. Practical Node.js takes you from installing all the necessary modules to writing full-stack web applications. You'll harness the power of the Express.js and Hapi frameworks, the MongoDB database with Mongoose and Mongooskin. You'll also work with Pug and Handlebars template engines, Stylus and LESS CSS languages, OAuth and Everyauth libraries, and the Socket.IO and Derby libraries, and everything in between. This exciting second edition is fully updated for ES6/ES2015 and also covers how to deploy to Heroku and AWS, daemonize apps, and write REST APIs. You'll build full-stack real-world Node.js apps from scratch, and also discover how to write your own Node.js modules and publish them on NPM. You already know what Node.js is; now learn what you can do with it and how far you can take it! What You'll Learn Manipulate data from the mongo console Use the Mongoose and Mongoose MongoDB libraries Build REST API servers with Express and Hapi Deploy apps to Heroku and AWS Test services with Mocha, Expect and TravisCI Utilize sessions for authentication Implement a third-party OAuth strategy with Everyauth Apply Redis, domains, WebSockets, and clusters Write your own Node.js module, and publish it on NPM Who This Book Is For Web developers who have some familiarity with the basics of Node.js and want to learn how to use it to build apps in a professional environment.

Python Crash Course Nov 28 2019 Python Crash Course is a fast-paced, thorough introduction to Python that will have you writing programs, solving problems, and making things that work in no time. In the first half of the book, you'll learn about basic programming concepts, such as lists, dictionaries, classes, and loops, and practice writing clean and readable code with exercises for each topic. You'll also learn how to make your programs interactive and how to test your code safely before adding it to a project. In the second half of the book, you'll put your new knowledge into practice with three substantial projects: a Space Invaders–inspired arcade game, data visualizations with Python's super-handful libraries, and a simple web app you can deploy online. As you work through Python Crash Course you'll learn how to: –Use powerful Python libraries and tools, including matplotlib, NumPy, and Pygal –Make 2D games that respond to keypresses and mouse clicks, and that grow more difficult as the game progresses –Work with data to generate interactive visualizations –Create and customize Web apps and deploy them safely online –Deal with mistakes and errors so you can solve your own programming problems If you've been thinking seriously about digging into programming, Python Crash Course will get you up to speed and have you writing real programs fast. Why wait any longer? Start your engines and code! Uses Python 2 and 3

Mastering openFrameworks: Creative Coding Demystified Jun 23 2019 This book gives clear and effective instructions, stuffed

with practical examples, to build your own fun, stunning and highly-interactive openFrameworks applications. Each chapter is focused differently and has a new theme to it, This book targets visual artists, designers, programmers and those interested in creative coding by getting started with openFrameworks. This book will help you understand the capabilities of openFrameworks to help you create visually stunning and fully interactive applications. You should have a basic knowledge of object oriented programming, such as C++, Java, Python, ActionScript 3, etc.

MERN Projects for Beginners May 15 2021 Learn how to use the MERN stack (MongoDB, Express.js, React, and Node) to build five fully functioning web apps for dating, video sharing, messaging, and social media. While creating these web apps, you'll learn key development concepts including how to use React hooks, Redux, MongoDB, Express, Heroku, Firebase, Material UI, and Google authentication. By expanding your portfolio with the projects you create, you will be well equipped as front-end developer. You will first create a dating site with a swiping feature and chat functionality. You will then build a video sharing app with videos displaying vertically. Next, you will learn to build an awesome messaging web app. Users will be able to chat in real time, as well as log in to their account using Google authentication. You will also create a photo sharing app and social media web apps with the ability to post images with captions and log in using email and password authentication. Most MERN tutorials out there today cover basic web apps but it is capable of so much more – learn how to use this stack to its full potential and build projects that can be converted into full scaled start-ups with additional features. What You'll Learn Work with React hooks and React router Examine powerful MongoDB services for easy to use and setup Create routes using Node and host on Heroku Study different authentication techniques Deploy all sites using simple Firebase hosting Use the powerful React ecosystem to add functionalities to your apps Who This book Is For Those who have just started their career in web development and have basic knowledge of the core web technologies: HTML, CSS, and JavaScript. Those with basic React development and feel ready to explore its capabilities further.

Engineering Production-Grade Shiny Apps Nov 08 2020 From the Reviews "[This book] contains an excellent blend of both Shiny-specific topics ... and practical advice from software development that fits in nicely with Shiny apps. You will find many nuggets of wisdom sprinkled throughout these chapters...." Eric Nantz, Host of the R-Podcast and the Shiny Developer Series (from the Foreword) "[This] book is a gradual and pleasant invitation to the production-ready shiny apps world. It ...exposes a comprehensive and robust workflow powered by the {golem} package. [It] fills the not yet covered gap between shiny app development and deployment in such a thrilling way that it may be read in one sitting.... In the industry world, where processes robustness is a key toward productivity, this book will indubitably have a tremendous impact." David Granjon, Sr. Expert Data Science, Novartis Presented in full color, *Engineering Production-Grade Shiny Apps* helps people build production-grade shiny applications, by providing advice, tools, and a methodology to work on web applications with R. This book starts with an overview of the challenges which arise from any big web application project: organizing work, thinking about the user interface, the challenges of teamwork and the production environment. Then, it moves to a step-by-step methodology that goes from the idea to the end application. Each part of this process will cover in

detail a series of tools and methods to use while building production-ready shiny applications. Finally, the book will end with a series of approaches and advice about optimizations for production. Features Focused on practical matters: This book does not cover Shiny concepts, but practical tools and methodologies to use for production. Based on experience: This book is a formalization of several years of experience building Shiny applications. Original content: This book presents new methodologies and tooling, not just a review of what already exists. Engineering Production-Grade Shiny Apps covers medium to advanced content about Shiny, so it will help people that are already familiar with building apps with Shiny, and who want to go one step further.

Full Stack JavaScript Jan 23 2022 This is a hands-on book which introduces you to agile JavaScript web and mobile software development using the latest cutting-edge front-end and back-end technologies including: Node.js, MongoDB, Backbone.js, Parse.com, Heroku and Windows Azure. Practical examples include building multiple versions of the Chat app:•jQuery + Parse.com JS REST API•Backbone and Parse.com JS SDK•Backbone and Node.js•Backbone and Node.js + MongoDB The Chat application has all the foundation of a typical web/mobile application: fetching data, displaying it, submitting new data. Other examples in the book are as follows:•jQuery + Twitter RESP API “Tweet Analyzer”•Parse.com “Save John”•MongoDB “Print Collections”•Backbone.js “Apple Database”•Monk + Express.js “REST API Server” This book will save you many hours by providing a hand-picked and tested collection of quick start guides. RPJS has practical examples that allow to spend less time learning and more time building your own applications. Prototype fast and ship code that matters! What You will Learn: You should expect a basic understanding from a collection of quick start guides, tutorials and suggestions for the development apps discussed in this book. In addition to coding examples, the book covers virtually all setup and deployment step-by-step. You’ll learn from the examples of Chat web/mobile applications starting with front-end components and by the end we’ll put front-end and back-end together and deploy to the production environment. Who This Book is For: The typical programmer who wants to learn more about effective JavaScript coding.

Cloud Native Infrastructure Oct 08 2020 Cloud native infrastructure is more than servers, network, and storage in the cloud—it is as much about operational hygiene as it is about elasticity and scalability. In this book, you’ll learn practices, patterns, and requirements for creating infrastructure that meets your needs, capable of managing the full life cycle of cloud native applications. Justin Garrison and Kris Nova reveal hard-earned lessons on architecting infrastructure from companies such as Google, Amazon, and Netflix. They draw inspiration from projects adopted by the Cloud Native Computing Foundation (CNCF), and provide examples of patterns seen in existing tools such as Kubernetes. With this book, you will: Understand why cloud native infrastructure is necessary to effectively run cloud native applications Use guidelines to decide when—and if—your business should adopt cloud native practices Learn patterns for deploying and managing infrastructure and applications Design tests to prove that your infrastructure works as intended, even in a variety of edge cases Learn how to secure infrastructure with policy as code

Ruby on Rails Tutorial Jun 27 2022 This is the eBook of the printed book and may not include any media, website access codes, or print supplements that may come packaged with the bound book. Used by sites as varied as Twitter, GitHub, Disney, and Airbnb, Ruby

on Rails is one of the most popular frameworks for developing web applications, but it can be challenging to learn and use. Whether you're new to web development or new only to Rails, *Ruby on Rails™ Tutorial, Fourth Edition*, is the solution. Best-selling author and leading Rails developer Michael Hartl teaches Rails by guiding you through the development of three example applications of increasing sophistication. The tutorial's examples focus on the general principles of web development needed for virtually any kind of website. The updates to this edition include full compatibility with Rails 5, a division of the largest chapters into more manageable units, and a huge number of new exercises interspersed in each chapter for maximum reinforcement of the material. This indispensable guide provides integrated tutorials not only for Rails, but also for the essential Ruby, HTML, CSS, and SQL skills you need when developing web applications. Hartl explains how each new technique solves a real-world problem, and then he demonstrates it with bite-sized code that's simple enough to understand, yet novel enough to be useful. Whatever your previous web development experience, this book will guide you to true Rails mastery. This book will help you Install and set up your Rails development environment, including pre-installed integrated development environment (IDE) in the cloud Go beyond generated code to truly understand how to build Rails applications from scratch Learn testing and test-driven development (TDD) Effectively use the Model-View-Controller (MVC) pattern Structure applications using the REST architecture Build static pages and transform them into dynamic ones Master the Ruby programming skills all Rails developers need Create high-quality site layouts and data models Implement registration and authentication systems, including validation and secure passwords Update, display, and delete users Upload images in production using a cloud storage service Implement account activation and password reset, including sending email with Rails Add social features and microblogging, including an introduction to Ajax Record version changes with Git and create a secure remote repository at Bitbucket Deploy your applications early and often with Heroku

Django Girls Tutorial Sep 06 2020 Welcome to the Django Girls Tutorial! We are happy to see you here:) In this tutorial, we will take you on a journey under the hood of web technologies, offering you a glimpse of all the bits and pieces that need to come together to make the web work as we know it. As with all unknown things, this is going to be an adventure - but no worries, since you already worked up the courage to be here, you'll be just fine:)

INSPIRED Jan 11 2021 Learn to design, build, and scale products consumers can't get enough of How do today's most successful tech companies? Amazon, Google, Facebook, Netflix, Tesla? design, develop, and deploy the products that have earned the love of literally billions of people around the world? Perhaps surprisingly, they do it very differently than most tech companies. In *INSPIRED*, technology product management thought leader Marty Cagan provides readers with a master class in how to structure and staff a vibrant and successful product organization, and how to discover and deliver technology products that your customers will love?and that will work for your business. With sections on assembling the right people and skillsets, discovering the right product, embracing an effective yet lightweight process, and creating a strong product culture, readers can take the information they learn and immediately leverage it within their own organizations?dramatically improving their own product efforts. Whether you're an early-stage startup

working to get to product/market fit, or a growth-stage company working to scale your product organization, or a large, long-established company trying to regain your ability to consistently deliver new value for your customers, **INSPIRED** will take you and your product organization to a new level of customer engagement, consistent innovation, and business success. Filled with the author's own personal stories and profiles of some of today's most-successful product managers and technology-powered product companies, including Adobe, Apple, BBC, Google, Microsoft, and Netflix, **INSPIRED** will show you how to turn up the dial of your own product efforts, creating technology products your customers love. The first edition of **INSPIRED**, published ten years ago, established itself as the primary reference for technology product managers, and can be found on the shelves of nearly every successful technology product company worldwide. This thoroughly updated second edition shares the same objective of being the most valuable resource for technology product managers, yet it is completely new, sharing the latest practices and techniques of today's most-successful tech product companies, and the men and women behind every great product.

Full Circle Magazine #80 Sep 30 2022 This month: * Command & Conquer * How-To : Python, LibreOffice, and Use VLM. * Graphics : JPG>PDF, and Inkscape. * Review: USB Microscope plus: Q&A, Linux Labs, Software Showdown, Ask The New Guy, My Story, and soooo much more!

Django for Beginners Mar 25 2022 Completely updated for Django 4.0! Django for Beginners is a project-based introduction to Django, the popular Python-based web framework. Suitable for total beginners who have never built a website before as well as professional programmers looking for a fast-paced guide to modern web development and Django fundamentals. In the book you'll learn how to: * Build 5 websites from scratch, including a Blog and Newspaper * Deploy online using security best practices * Customize the look and feel of your sites * Write tests and run them for all your code * Integrate user authentication, email, and custom user models * Add permissions and authorizations to make your app more secure If you're curious about Python-based web development, Django for Beginners is a best-practices guide to writing and deploying your own websites quickly.

Information is Beautiful Jul 17 2021 A visual guide to the way the world really works Every day, every hour, every minute we are bombarded by information - from television, from newspapers, from the internet, we're steeped in it, maybe even lost in it. We need a new way to relate to it, to discover the beauty and the fun of information for information's sake. No dry facts, theories or statistics. Instead, Information is Beautiful contains visually stunning displays of information that blend the facts with their connections, their context and their relationships - making information meaningful, entertaining and beautiful. This is information like you have never seen it before - keeping text to a minimum and using unique visuals that offer a blueprint of modern life - a map of beautiful colour illustrations that are tactile to hold and easy to flick through but intriguing and engaging enough to study for hours.

Hello Web App Apr 01 2020 Learn how to code web apps and get on the path to building your next side project, your lifestyle business, or your startup. Hello Web App is written for non-programmers by a designer, and will walk you through every step you need before launching your web app live to real customers. No jargon, using simple and friendly language. This book doesn't walk you

through a specific tutorial, but instead uses a generic example (a "collection of things") to allow you to create something that interests you. A blog is a collection of posts, a store is a collection of products, a directory is a collection of people. The possibilities are endless! Learn by doing--creating a project unique to you while teaching yourself how to build a web app.

Web App Development and Real-Time Web Analytics with Python Mar 01 2020 Learn to develop and deploy dashboards as web apps using the Python programming language, and how to integrate algorithms into web apps. Author Tshepo Chris Nokeri begins by introducing you to the basics of constructing and styling static and interactive charts and tables before exploring the basics of HTML, CSS, and Bootstrap, including an approach to building web pages with HTML. From there, he'll show you the key Python web frameworks and techniques for building web apps with them. You'll then see how to style web apps and incorporate themes, including interactive charts and tables to build dashboards, followed by a walkthrough of creating URL routes and securing web apps. You'll then progress to more advanced topics, like building machine learning algorithms and integrating them into a web app. The book concludes with a demonstration of how to deploy web apps in prevalent cloud platforms. **Web App Development and Real-Time Web Analytics with Python** is ideal for intermediate data scientists, machine learning engineers, and web developers, who have little or no knowledge about building web apps that implement bootstrap technologies. After completing this book, you will have the knowledge necessary to create added value for your organization, as you will understand how to link front-end and back-end development, including machine learning. **What You Will Learn** Create interactive graphs and render static graphs into interactive ones Understand the essentials of HTML, CSS, and Bootstrap Gain insight into the key Python web frameworks, and how to develop web applications using them Develop machine learning algorithms and integrate them into web apps Secure web apps and deploy them to cloud platforms **Who This Book Is For** Intermediate data scientists, machine learning engineers, and web developers.

Server-Side Swift with Vapor (Third Edition) Jan 29 2020 Learn How to Use Swift on the Server! **Server Side Swift with Vapor** introduces you to the world of server development with the added bonus of using Swift. You'll learn how to build APIs, web sites, databases, application servers and use off site hosting solutions such as Heroku and AWS. You'll use many of Vapor's modules such as Fluent, Vapor's ORM, and Leaf, the templating engine for building web pages. **Who This Book Is For** This book is for iOS developers who already know the basics of iOS and Swift development and want to transfer that knowledge to writing server based applications. **Topics Covered in Server Side Swift with Vapor:** - HTTP: Learn the basics of how to make requests to and from servers. - Fluent: Learn how to use Fluent to save and manage your models in databases. - Controllers: Learn how to use controllers to route your requests and responses. - Leaf: Learn how Vapor's Leaf module and its templating language allow you to build dynamic web sites directly. - Middleware: Learn how built-in Vapor modules can assist with common tasks such as validating users, settings required response headers, serving static files and more. One thing you can count on: After reading this book, you'll be prepared to write your own server-side applications using Vapor and, of course, Swift

Rapid Prototyping with JS Nov 20 2021 **Rapid Prototyping with JS: Agile JavaScript Development** is a hands-on book which

introduces you to agile JavaScript web and mobile software development using the latest cutting-edge front-end and back-end technologies including: Node.js, Backbone.js, MongoDB and others. More information at <http://rpjs.co>. This book was borne out of frustration. I have been in software engineering for many years, and when I started learning Node.js and Backbone.js, I learned the hard way that their official documentation and the Internet lack in quick start guides and examples. Needless to say, it was virtually impossible to find all of the tutorials for JS-related modern technologies in one place. The best way to learn is to do, right? Therefore, I've used the approach of small simple examples, i.e., quick start guides, to expose myself to the new cool tech. After I was done with the basic apps, I needed some references and organization. I started to write this manual mostly for myself, so I can understand the concepts better and refer to the samples later. Then StartupMonthly and I taught a few 2-day intensive classes on the same subject -- helping experienced developers to jump-start their careers with agile JavaScript development. The manual we used was updated and iterated many times based on the feedback received. The end result is this book. What to Expect A typical reader of RPJS should expect a collection of quick start guides, tutorials and suggestions (e.g., Git workflow). There is a lot of coding and not much theory. All the theory we cover is directly related to some of the practical aspects, and essential for better understanding of technologies and specific approaches in dealing with them, e.g., JSONP and cross-domain calls. In addition to coding examples, the book covers virtually all setup and deployment step-by-step. You'll learn on the examples of Chat web/mobile applications starting with front-end components. There are a few versions of these applications, but by the end we'll put front-end and back-end together and deploy to the production environment. The Chat application contains all of the necessary components typical for a basic web app, and will give you enough confidence to continue developing on your own, apply for a job/promotion or build a startup! Who This Book is For The book is designed for advanced-beginner and intermediate-level web and mobile developers: somebody who has been (or still is) an expert in other languages like Ruby on Rails, PHP, Perl, Python or/and Java. The type of a developer who wants to learn more about JavaScript and Node.js related techniques for building web and mobile application prototypes fast. Our target user doesn't have time to dig through voluminous (or tiny, at the other extreme) official documentation. The goal of Rapid Prototyping with JS is not to make an expert out of a reader, but to help him/her to start building apps as soon as possible. Rapid Prototyping with JS: Agile JavaScript Development, as you can tell from the name, is about taking your idea to a functional prototype in the form of a web or a mobile application as fast as possible. This thinking adheres to the Lean Startup³⁰ methodology; therefore, this book would be more valuable to startup founders, but big companies' employees might also find it useful, especially if they plan to add new skills to their resumes. What This Book is Not Rapid Prototyping with JS is neither a comprehensive book on several frameworks, libraries or technologies (or just a particular one), nor a reference for all the tips and tricks of web development. Examples similar to ones in this book might be publicly available online. Even more so, if you're not familiar with fundamental programming concepts like loops, if/else statements, arrays, hashes, object and functions, you won't find them in Rapid Prototyping with JS.

Pro Git Apr 13 2021 Pro Git (Second Edition) is your fully-updated guide to Git and its usage in the modern world. Git has come a

long way since it was first developed by Linus Torvalds for Linux kernel development. It has taken the open source world by storm since its inception in 2005, and this book teaches you how to use it like a pro. Effective and well-implemented version control is a necessity for successful web projects, whether large or small. With this book you'll learn how to master the world of distributed version workflow, use the distributed features of Git to the full, and extend Git to meet your every need. Written by Git pros Scott Chacon and Ben Straub, *Pro Git (Second Edition)* builds on the hugely successful first edition, and is now fully updated for Git version 2.0, as well as including an indispensable chapter on GitHub. It's the best book for all your Git needs.

Explore Flask Aug 25 2019

Learn to Program Dec 30 2019 It's easier to learn how to program a computer than it has ever been before. Now everyone can learn to write programs for themselves - no previous experience is necessary. Chris Pine takes a thorough, but lighthearted approach that teaches you the fundamentals of computer programming, with a minimum of fuss or bother. Whether you are interested in a new hobby or a new career, this book is your doorway into the world of programming. Computers are everywhere, and being able to program them is more important than it has ever been. But since most books on programming are written for other programmers, it can be hard to break in. At least it used to be. Chris Pine will teach you how to program. You'll learn to use your computer better, to get it to do what you want it to do. Starting with small, simple one-line programs to calculate your age in seconds, you'll see how to write interactive programs, to use APIs to fetch live data from the internet, to rename your photos from your digital camera, and more. You'll learn the same technology used to drive modern dynamic websites and large, professional applications. Whether you are looking for a fun new hobby or are interested in entering the tech world as a professional, this book gives you a solid foundation in programming. Chris teaches the basics, but also shows you how to think like a programmer. You'll learn through tons of examples, and through programming challenges throughout the book. When you finish, you'll know how and where to learn more - you'll be on your way. What You Need: All you need to learn how to program is a computer (Windows, macOS, or Linux) and an internet connection. Chris Pine will lead you through setting set up with the software you will need to start writing programs of your own.

Learn Node. Js by Building 6 Projects Dec 10 2020 This is an advanced, practical guide to harnessing the power of Node.js by creating 6 full-scale real-world projects, from creating a chat application to an eLearning system. Key Features Develop scalable and lightweight applications using Node.js Learn how to interface Node.js with other popular technologies such as MongoDB, MySQL, and more Your companion to master the Node ecosystem through six real-world projects Book Description With its event-driven architecture and efficient web services capabilities, more and more companies are building their entire infrastructure around Node.js. Node has become a de facto part of web development that any serious developer needs to master. This book includes six Node.js projects that gradually increase in complexity. You'll start by building a simple web server and create a basic website. You will then move to create the login system, blog system, chat system, and e-learning system. By creating and following the example projects in this book, you'll improve your Node.js skills through practical working projects, and you'll learn how to use Node.js with many other

useful technologies, such as ExpressJS, Kickstart, and Heroku. What you will learn Create powerful applications using Node.js Build scalable and lightweight web applications Use the Express Framework to build web applications Understand the coding principles behind practical web applications Understand the concepts of network programming Use Node.js with other technologies including Kickstart and Heroku Use Node with database technologies Cassandra and MongoDB Who this book is for If you are a web developer or a student who wants to learn about Node.js in a hands-on manner, this book will be perfect for you. A basic understanding of HTML, JavaScript, and some front-end programming experience is required.

Pro Django Jun 03 2020 Django is the leading Python web application development framework. Learn how to leverage the Django web framework to its full potential in this advanced tutorial and reference. Endorsed by Django, Pro Django more or less picks up where The Definitive Guide to Django left off and examines in greater detail the unusual and complex problems that Python web application developers can face and how to solve them. Provides in-depth information about advanced tools and techniques available in every Django installation Runs the gamut from the theory of Django's internal operations to actual code that solves real-world problems for high-volume environments Goes above and beyond other books, leaving the basics behind Shows how Django can do things even its core developers never dreamed possible

Practical Microservices Aug 06 2020 MVC and CRUD make software easier to write, but harder to change. Microservice-based architectures can help even the smallest of projects remain agile in the long term, but most tutorials meander in theory or completely miss the point of what it means to be microservice-based. Roll up your sleeves with real projects and learn the most important concepts of evented architectures. You'll have your own deployable, testable project and a direction for where to go next. Much ink has been spilled on the topic of microservices, but all of this writing fails to accurately identify what makes a system a monolith, define what microservices are, or give complete, practical examples, so you're probably left thinking they have nothing to offer you. You don't have to be at Google or Facebook scale to benefit from a microservice-based architecture. Microservices will keep even small and medium teams productive by keeping the pieces of your system focused and decoupled. Discover the basics of message-based architectures, render the same state in different shapes to fit the task at hand, and learn what it is that makes something a monolith (it has nothing to do with how many machines you deploy to). Conserve resources by performing background jobs with microservices. Deploy specialized microservices for registration, authentication, payment processing, e-mail, and more. Tune your services by defining appropriate service boundaries. Deploy your services effectively for continuous integration. Master debugging techniques that work across different services. You'll finish with a deployable system and skills you can apply to your current project. Add the responsiveness and flexibility of microservices to your project, no matter what the size or complexity. What You Need: While the principles of this book transcend programming language, the code examples are in Node.js because JavaScript, for better or worse, is widely read. You'll use PostgreSQL for data storage, so familiarity with it is a plus. The book does provide Docker images to make working with PostgreSQL a bit easier, but extensive Docker knowledge is not required.

Heroku Cloud Application Development Sep 26 2019 An easy-to-follow, hands-on guide that clearly explains the various components of the Heroku platform and provides step-by-step guidance as well as numerous examples on how to build and troubleshoot robust and scalable production-ready web applications on the Heroku platform. This book is intended for those who want to learn Heroku the right way. Perhaps you are new to Heroku or are someone who has heard about Heroku but have not built anything significant with it. You should have knowledge or familiarity with cloud computing and basic knowledge of database and network deployment.

Django for Professionals Mar 13 2021 Completely updated for Django 4.0! Django for Professionals takes your web development skills to the next level, teaching you how to build production-ready websites with Python and Django. Once you have learned the basics of Django there is a massive gap between building simple "toy apps" and what it takes to build a "production-ready" web application suitable for deployment to thousands or even millions of users. In the book you'll learn how to: * Build a Bookstore website from scratch * Use Docker and PostgreSQL locally to mimic production settings * Implement advanced user registration with email * Customize permissions to control user access * Write comprehensive tests * Adopt advanced security and performance improvements * Add search and file/image uploads * Deploy with confidence If you want to take advantage of all that Django has to offer, Django for Professionals is a comprehensive best practices guide to building and deploying modern websites.

Heroku Cookbook Feb 21 2022 This book is intended for developers who want to learn what it takes to deploy and manage production level applications on Heroku. You may have already deployed applications to Heroku or may be entirely new to the platform. This book will get you up to speed quickly with all the knowledge needed to run real-world web applications on Heroku. When using the recipes in this book, it would be helpful to have some prior experience of working with Git and command line applications.

Force.com Enterprise Architecture May 03 2020 Architect and deliver packaged Force.com applications that cater to enterprise business needs About This Book Explore the lightning framework, advanced application life cycle processes, and testing Use the Force.com platform to build truly integrated, scalable, and robustly engineered applications focused on enterprise-level customer demands Using the Lightning technology to deliver modern and responsive user experiences targeting multiple devices through Lightning Experience and Salesforce1 Mobile. Step-by-step, work on examples to get you building your own ready-to-install packaged application Who This Book Is For This book is for advanced Force.com developers and architects who need to understand the Salesforce platform from the perspective of enterprise-level requirements. A prior understanding of Apex and Visualforce is a must. Those familiar with other enterprise software ecosystems will also find this book ideal as they adopt Force.com. What You Will Learn Package, install, test, and upgrade an application Define architecture-aligning data storage and functional requirements Develop Apex code that is easy to navigate, self-documenting, testable, robust, and organic Leverage your application's clientagnostic Service layer backbone to support numerous platform areas Get the most from hosting your application within the Lightning Experience and Salesforce1 Mobile clients Apply querying, indexing, and asynchronous best practices Leverage mocking and dependency injection in

your Apex tests Explore tips for developing advanced applications In Detail Companies of all sizes have seen the need for Force.com's architectural strategy focused on enabling their business objectives. Successful enterprise applications require planning, commitment, and investment in the best tools, processes, and features available. This book will teach you how to architect and support enduring applications for enterprise clients with Salesforce by exploring how to identify architecture needs and design solutions based on industry standard patterns. There are several ways to build solutions on Force.com, and this book will guide you through a logical path and show you the steps and considerations required to build packaged solutions from start to finish. It covers all aspects, from engineering to getting your application into the hands of your customers, and ensuring that they get the best value possible from your Force.com application. You will get acquainted with extending tools such as Lightning App Builder, Process Builder, and Flow with your own application logic. In addition to building your own application API, you will learn the techniques required to leverage the latest Lightning technologies on desktop and mobile platforms. Style and approach The book takes a straightforward approach, taking apart the Force.com architecture for you to gain a deep understanding of how you can implement the Salesforce platform based on enterprise-level requirements.

Heroku Aug 30 2022 Build, deploy, and manage applications in the cloud with Heroku, one of the first PaaS platforms to offer sophisticated hosting and development services. With this book, you'll learn how to use Heroku's Cedar runtime stack, a polyglot platform with native support for several languages and frameworks, including Ruby (Rails), Java (Spring), Node.js, and Python (Django). Get started with the Heroku Command Line Interface and learn day-to-day best practices for hosting your applications on the platform. You'll learn everything from basic concepts to advanced topics such as Buildpacks so you can start running in the cloud right away. Use pre-baked code examples and instances in Java and Ruby Learn about Heroku's simple application deployment and strong erosion resistance Understand how applications should be built for modern day cloud hosting, using the 12-factor principle *Professional Heroku Programming* Nov 01 2022 A complete guide to building and deploying web apps with Heroku A cloud application platform, Heroku is currently the only approved platform for creating apps within Facebook, and its number of users is growing at rapid pace. However, there are very few books on the market that offer professional-level coverage of this platform, until now. The author duo begins with an introduction to the Heroku platform and its associated core concepts and then goes on to explain how writing for this platform differs from that of traditional development systems. Example applications, additional resources, and advice for your next steps round out this resource, making it a thorough, indispensable guide. Features information not found anywhere else, as both authors work for Heroku Explains the inner workings of Heroku with special emphasis placed on building web and mobile applications Introduces GIT-based development workflow and the process model within the Heroku platform Details coding, building, deploying, and scaling effectively using the Heroku tool base Providing you with fully functional code and downloadable code examples, *Professional Heroku Programming* is your complete guide to mastering this platform.

Hands-On Continuous Integration and Delivery Apr 25 2022 Understand various tools and practices for building a continuous

integration and delivery pipeline effectively Key Features Get up and running with the patterns of continuous integration Learn Jenkins UI for developing plugins and build an effective Jenkins pipeline Automate CI/CD with command-line tools and scripts Book Description Hands-On Continuous Integration and Delivery starts with the fundamentals of continuous integration (CI) and continuous delivery (CD) and where it fits in the DevOps ecosystem. You will explore the importance of stakeholder collaboration as part of CI/CD. As you make your way through the chapters, you will get to grips with Jenkins UI, and learn to install Jenkins on different platforms, add plugins, and write freestyle scripts. Next, you will gain hands-on experience of developing plugins with Jenkins UI, building the Jenkins 2.0 pipeline, and performing Docker integration. In the concluding chapters, you will install Travis CI and Circle CI and carry out scripting, logging, and debugging, helping you to acquire a broad knowledge of CI/CD with Travis CI and CircleCI. By the end of this book, you will have a detailed understanding of best practices for CI/CD systems and be able to implement them with confidence. What you will learn Install Jenkins on multiple operating systems Work with Jenkins freestyle scripts, pipeline syntax, and methodology Explore Travis CI build life cycle events and multiple build languages Master the Travis CI CLI (command-line interface) and automate tasks with the CLI Use CircleCI CLI jobs and work with pipelines Automate tasks using CircleCI CLI and learn to debug and troubleshoot Learn open source tooling such as Git and GitHub Install Docker and learn concepts in shell scripting Who this book is for Hands-On Continuous Integration and Delivery is for system administrators, DevOps engineers, and build and release engineers who want to understand the concept of CI and gain hands-on experience working with prominent tools in the CI ecosystem. Basic knowledge of software delivery is an added advantage.

Fullstack React Jul 29 2022 LEARN REACT TODAY The up-to-date, in-depth, complete guide to React and friends. Become a ReactJS expert today

[Rails 4 in Action](#) Feb 09 2021 Summary Rails 4 in Action is a comprehensive introduction to Rails that guides you hands-on through all you'll need to become a competent and confident Rails developer. In it, you'll master Rails 4 by developing a ticket-tracking application that includes RESTful routing, authentication and authorization, file uploads, email, and more. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Book Rails is a full-stack, open source web framework powered by Ruby. Now in version 4, Rails is mature and powerful, and to use it effectively you need more than a few Google searches. You'll find no substitute for the guru's-eye-view of design, testing, deployment, and other real-world concerns that this book provides. Rails 4 in Action is a hands-on guide to the subject. In this fully revised new edition, you'll master Rails 4 by developing a ticket-tracking application that includes RESTful routing, authentication and authorization, file uploads, email, and more. Learn to design your own APIs and successfully deploy a production-quality application. You'll see test-driven development and behavior-driven development in action throughout the book, just like in a top Rails shop. What's Inside Creating your own APIs Using RSpec and Capybara Emphasis on test-first development Fully updated for Rails 4 About the Reader For readers of this book, a background in Ruby is helpful but not required. No Rails experience is assumed. About the Authors Ryan Bigg, Yehuda Katz, Steve

Klabnik, and Rebecca Skinner are contributors to Rails and active members of the Rails community. Table of Contents Ruby on Rails, the framework Testing saves your bacon Developing a real Rails application Oh, CRUD! Nested resources Authentication Basic access control Fine-grained access control File uploading Tracking state Tagging Sending email Deployment Designing an API Rack-based applications

Python API Development Fundamentals Jul 05 2020 Learn all that's needed to build a fully functional web application from scratch. Key FeaturesDelve deep into the principle behind RESTful APILearn how to build a scalable web application with the RESTful API architecture and Flask frameworkKnow what are the exact tools and methodology to test your applications and how to use themBook Description Python is a flexible language that can be used for much more than just script development. By knowing the Python RESTful APIs work, you can build a powerful backend for web applications and mobile applications using Python. You'll take your first steps by building a simple API and learning how the frontend web interface can communicate with the backend. You'll also learn how to serialize and deserialize objects using the marshmallow library. Then, you'll learn how to authenticate and authorize users using Flask-JWT. You'll also learn how to enhance your APIs by adding useful features, such as email, image upload, searching, and pagination. You'll wrap up the whole book by deploying your APIs to the cloud. By the end of this book, you'll have the confidence and skill to leverage the power of RESTful APIs and Python to build efficient web applications. What you will learnUnderstand the concept of a RESTful APIBuild a RESTful API using Flask and the Flask-Restful extensionManipulate a database using Flask-SQLAlchemy and Flask-MigrateSend out plaintext and HTML format emails using the Mailgun APIImplement a pagination function using Flask-SQLAlchemyUse caching to improve API performance and efficiently obtain the latest informationDeploy an application to Heroku and test it using PostmanWho this book is for This book is ideal for aspiring software developers who have a basic-to-intermediate knowledge of Python programming and who want to develop web applications using Python. Knowledge of how web applications work will be beneficial but is not essential.

Flask Web Development Dec 22 2021 Take full creative control of your web applications with Flask, the Python-based microframework. With the second edition of this hands-on book, you'll learn the framework from the ground up by developing, step-by-step, a real-world project created by author Miguel Grinberg. This refreshed edition accounts for important technology changes that have occurred in the past three years. You'll learn the framework's core functionality, as well as how to extend applications with advanced web techniques such as database migration and web service communication. The first part of each chapter provides you with reference and background for the topic in question, while the second part guides you through a hands-on implementation of the topic. If you have Python experience, this book shows you how to take advantage of the creative freedom Flask provides.

Learning Salesforce Einstein Oct 20 2021 Incorporate the power of Einstein in your Salesforce application About This Book Make better predictions of your business processes using prediction and predictive modeling Build your own custom models by leveraging PredictionIO on the Heroku platform Integrate Einstein into various cloud services to predict sales, marketing leads, insights into news

feeds, and more Who This Book Is For This book is for developers, data scientists, and Salesforce-experienced consultants who want to explore Salesforce Einstein and its current offerings. It assumes some prior experience with the Salesforce platform. What You Will Learn Get introduced to AI and its role in CRM and cloud applications Understand how Einstein works for the sales, service, marketing, community, and commerce clouds Gain a deep understanding of how to use Einstein for the analytics cloud Build predictive apps on Heroku using PredictionIO, and work with Einstein Predictive Vision Services Incorporate Einstein in the IoT cloud Test the accuracy of Einstein through Salesforce reporting and Wave analytics In Detail Dreamforce 16 brought forth the latest addition to the Salesforce platform: an AI tool named Einstein. Einstein promises to provide users of all Salesforce applications with a powerful platform to help them gain deep insights into the data they work on. This book will introduce you to Einstein and help you integrate it into your respective business applications based on the Salesforce platform. We start off with an introduction to AI, then move on to look at how AI can make your CRM and apps smarter. Next, we discuss various out-of-the-box components added to sales, service, marketing, and community clouds from salesforce to add Artificial Intelligence capabilities. Further on, we teach you how to use Heroku, PredictionIO, and the force.com platform, along with Einstein, to build smarter apps. The core chapters focus on developer content and introduce PredictionIO and Salesforce Einstein Vision Services. We explore Einstein Predictive Vision Services, along with analytics cloud, the Einstein Data Discovery product, and IOT core concepts. Throughout the book, we also focus on how Einstein can be integrated into CRM and various clouds such as sales, services, marketing, and communities. By the end of the book, you will be able to embrace and leverage the power of Einstein, incorporating its functions to gain more knowledge. Salesforce developers will be introduced to the world of AI, while data scientists will gain insights into Salesforce's various cloud offerings and how they can use Einstein's capabilities and enhance applications. Style and approach This book takes a straightforward approach to explain Salesforce Einstein and all of its potential applications. Filled with examples, the book presents the facts along with seasoned advice and real-world use cases to ensure you have all the resources you need to incorporate the power of Einstein in your work.